hp mp3220 series digital projector



user's guide

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Contents

1 Setting Up

Wh	nat's in the Box?	. 8
Ide	ntifying Common Features	9
	Projector at a glance	10
	Projector buttons and lights	11
	Back panel	12
	Remote control	13
	Accessories	14
Set	ting Up the Projector	15
	To position the projector	16
	To set up on a table	17
	To connect power	18
	To connect a computer	19
	To connect a handheld organizer	20
	To connect video sources	21
Tuı	rning On and Off	24
	To turn the projector on	24
	To turn the projector off	25
Ma	king Basic Adjustments	26
	To aim the projector	26
	To adjust the focus and zoom	27
2	Giving Presentations	
Usi	ing the Remote Control	29
Sho	owing Presentations	31
	To present from a computer	31
	To change the source	32
	To hide or show the display	32

3 Adjusting the Projector

Ad	usting the Picture and Sound	33
	To adjust a slanted picture	33
	To adjust the image according to the type of picture	34
	To adjust other image settings	34
	To adjust the audio	34
	To adjust the projector setup	
Usi	ng the On-Screen Menu	36
	To change settings using the on-screen menu	37
	Quick choice menu	38
	Select input menu	39
	Adjust picture menu	40
	Setup menu	42
	Help menu	42
4	Maintaining the Projector	
Der	forming Routine Maintenance	13
1 (1	To get the projector status	
	To clean the projector lens	
	To replace the lamp module	
	To replace the battery in the remote control	
Un	grading the Projector	
OP.	To update the firmware	
	To aparte the firm water	• ,
5	Installing Permanently	
	,	40
Ins	talling the Projector	
	To install on a table	
	To install on the ceiling	
		~~
	To install for rear projection	
	To install for rear projection	53

6 Fixing Problems

Troubleshooting Suggestions	55
Start-up problems	
• •	
Picture problems	
Sound problems	
Interruption problems	 61
Remote control problems	 62
Testing the Projector	 63
To run the projector diagnostics	 63
7 Reference	
Specifications	 65
Safety Information	 70
Safety precautions	
LED safety	
Mercury safety	
Regulatory Information	
U.S.A.	
Canada	
Japan	
•	
Korea	
International	 14

Index

Setting Up

The chapter explains how to install and set up the HP digital projector.

- "What's in the Box?" on page 8
- "Identifying Common Features" on page 9
- "Setting Up the Projector" on page 15
- "Turning On and Off" on page 24
- "Making Basic Adjustments" on page 26

What's in the Box?

Before setting up your projector, be sure your shipping box includes the following items. If the shipping box does not contain any of the following items, contact HP.



Identifying the contents of the box

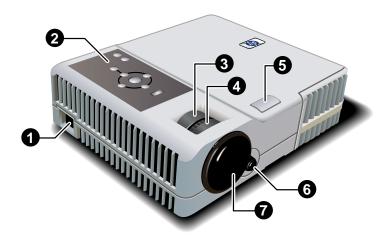
Symbol	ltem	Function
0	Projector	Displays images.
2	Carrying case	Carries and protects projector.
8	USB cable	Connects to computer USB input.
4	VGA cable	Connects to computer video output.
6	Remote control	Control projector.
6	Quick Setup Guide, warranty, support, and port activation documentation	Provide documentation to help get started and find support.
•	Documentation CD	Contains user's guide and other documentation.
8	Power cord	Connects projector to power source.

Identifying Common Features

This section identifies common features and functions of the projector.

- "Projector at a glance" on page 10
- "Projector buttons and lights" on page 11
- "Back panel" on page 12
- "Remote control" on page 13
- "Accessories" on page 14

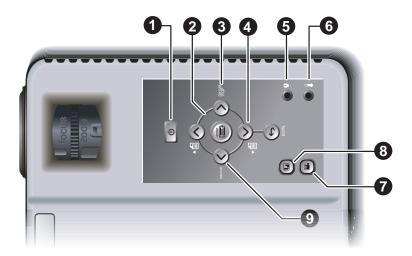
Projector at a glance



Identifying the projector

Symbol	ltem	Function
0	Power cord socket	Connects power cord to projector.
2	Button panel	Contains buttons and lights.
•	Zoom ring	Enlarges picture size 100–120%.
4	Focus ring	Focuses at distances of 1.2 to 12 m (4 to 40 ft).
6	Height adjustment button	Adjusts the height of the picture.
6	Receiver for remote control	Receives signals from the remote control.
•	Lens cover	Protects lens.

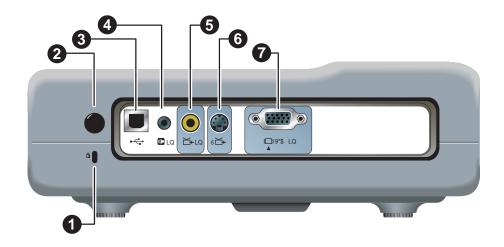
Projector buttons and lights



Identifying buttons and lights on the projector

Symbol	Item	Function
0	Power button	Turns the projector on or off.
2	Enter button, back button, and directional arrows	Change projector settings using the on-screen menu.
6	Auto sync button	Resynchronizes the projector to the input signal.
4	Page-up and page-down buttons	Scroll up and down through pages on a connected computer.
6	Lamp-warning light	Turns on when lamp fails.
6	Temperature-warning light	Turns on when the internal temperature is too high.
•	Video button	Optimizes the picture for video input.
8	Graphics button	Optimizes the picture for data input.
9	Source button	Switches to the next input source.

Back panel



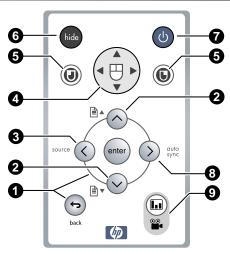
Identifying the back panel

Symbol	Item	Function
0	Security slot	Secures the projector using a cable lock.
2	Receiver for remote control	Receives signals from the remote control.
•	USB output	Connects to computer to control the mouse.
4	Audio input	Connects audio source.
6	Composite-video input (RCA)	Connects video input from devices like VCRs.
6	S-video input	Connects video input from devices like VCRs and DVD players.
•	VGA input	Connects video input from computers.

Remote control



Before using the remote control, remove the battery protector by pulling the plastic tab until it comes out of the remote control.



Identifying the remote control buttons

Symbol	ltem	Function
0	Enter button, back button, and directional arrows	Change projector settings using the on-screen menu.
2	Page-up and page-down buttons	Scroll up and down through pages on a connected computer.
8	Source button	Switches to the next input source.
4	Mouse pad	Moves the mouse pointer on a connected computer.
6	Left-click and right-click mouse buttons	Perform left-click and right-click mouse functions for a connected computer.
6	Hide button	Hides the display.
•	Power button	Turns the projector on or off.
8	Auto sync button	Resynchronizes the projector to the input signal.
9	Picture mode button	Adjusts the picture so it is optimized for either video input or data input.

Accessories

Get more from your presentations with HP projector accessories. You can purchase accessories at www.hp.com or through your projector dealer.

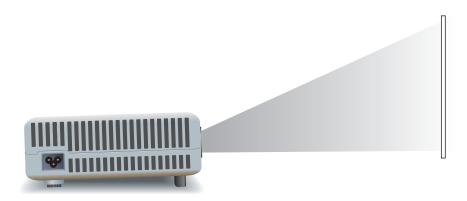
- HP **ceiling mount kit** enables you to simply and discreetly install your projector on the ceiling.
- HP **mobile screens** with built-in handles are easy to carry and set up anywhere you need them.
- HP premium **remote control** allows you to control every aspect of your presentation.
- HP **power cables** allow you to connect in any region.
- HP cables allow you to connect all audio-video equipment.
- HP replacement **lamp** brings your projector up to factory-fresh brightness.

Setting Up the Projector

This section describes how to set up, plan, and connect the projector.

- "To position the projector" on page 16
- "To set up on a table" on page 17
- "To connect power" on page 18
- "To connect a computer" on page 19
- "To connect a handheld organizer" on page 20
- "To connect video sources" on page 21

To position the projector



The following tables show you where to position the projector in relation to the screen.

Identifying image size relative to distance from screen

Image size (diagonal)		lmage s	Image size (width)		Distance (lens to screen)	
30 in.	0.8 m	24 in.	0.6 m	48-58 in.	1.2–1.5 m	
40 in.	1.0 m	32 in.	0.8 m	64-77 in.	1.6-2.0 m	
60 in.	1.5 m	48 in.	1.2 m	96-115 in.	2.4-2.9 m	
80 in.	2.0 m	64 in.	1.6 m	128-154 in.	3.3-3.9 m	
100 in.	2.5 m	80 in.	2.0 m	160-192 in.	4.1–4.9 m	
120 in.	3.0 m	96 in.	2.4 m	192–230 in.	4.9–5.9 m	
150 in.	3.8 m	120 in.	3.0 m	240-288 in.	6.1–7.3 m	
180 in.	4.6 m	144 in.	3.7 m	288-346 in.	7.3–8.8 m	
200 in.	5.1 m	160 in.	4.1 m	320-384 in.	8.1–9.8 m	
240 in.	6.1 m	192 in.	4.9 m	384–461 in.	9.8–11.7 m	
270 in.	6.9 m	216 in.	5.5 m	432–480 in.	11.0–12.0 m	
290 in.	7.4 m	232 in.	5.9 m	464–480 in.	11.8–12.0 m	

If you do not want to use the distance table, you can use the following equations to help determine where to install the projector relative to the screen.

Calculating projection dimensions

distance from lens to screen = A × width of screen
minimum and maximum distance from screen = B
width of screen = 0.8 × diagonal of screen (for 4:3 screen)
projector lens below bottom of screen = C × width of screen (for 4:3 screen)

$$A = 2.0 \text{ to } 2.4$$

 $B = 1.2 \text{ to } 12 \text{ m } (4 \text{ to } 40 \text{ ft})$
 $C = 0.11 \text{ to } 0.42$

To set up on a table

- 1. Place the projector on a stable platform located 1.2 to 12 m (4 to 40 ft) in front of the screen. Ideally, the platform should be lower than the bottom of the screen.
- 2. Connect one end of the power cord to the side of the projector and the other end to an electrical outlet.
- 3. When you first turn on the projector, if the image is upside-down or backward, you should change a menu setting. Open the on-screen menu (see "To change settings using the on-screen menu" on page 37) and select **Setup > Projector position.** Then choose **Front Table** from the drop-down list—this is the default setting.

If you want to permanently install the projector on the ceiling or behind the screen, see "Installing the Projector" on page 49.

To connect power

■ Connect one end of the power cord to the side of the projector **1** and the other end to an electrical outlet **2**.



To connect a computer

- 1. Connect the VGA cable between the VGA port on the projector **1** and the VGA port on the computer **2**.
- 2. (Optional) To allow the remote control to function as the computer mouse, connect the USB cable between the USB port on the projector 3 and the USB port on the computer 4.
- 3. (Optional) To get audio, connect a mini-phone audio cable (not provided) between the audio port on the projector **6** and the computer **6**.



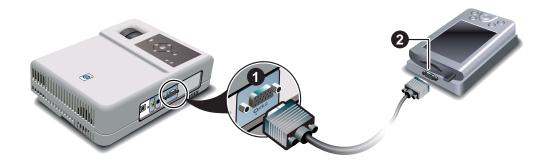
To connect a handheld organizer

1. Be sure the handheld organizer has a VGA-out port. If necessary, install a VGA-out accessory card into the organizer.



Not all handhelds come with VGA-out ports. For example, the iPAQ Pocket PC requires a VGA-out PC Card with 15-pin connector.

2. Connect the VGA cable between the VGA port on the projector **1** and the VGA-out PC Card **2** on the organizer.



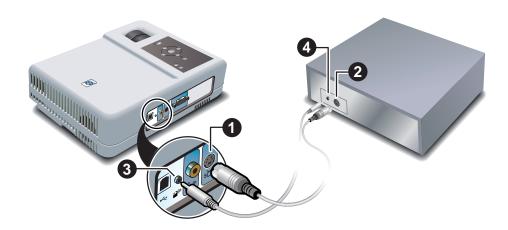
To connect video sources

If you have a SCART video device, you will need an adapter (available from HP) to connect the device to the projector.

S-video connection

Many DVD players and VCRs have S-video output.

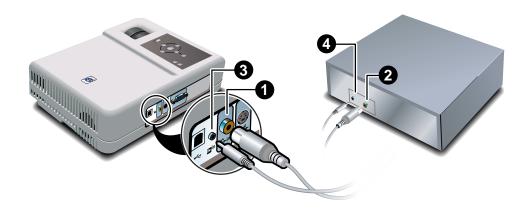
- 1. Connect an S-video cable (not provided) between the S-video port on the projector **1** and the video device **2**.
- 2. (Optional) To get audio, connect a mini-phone audio cable (not provided) between the audio port on the projector ③ and the video device ④. If the video device has RCA audio connectors, use a mini-phone to RCA adapter or cable.



Composite video connection

Many VCRs and other video equipment have composite video output, a single RCA video output connector.

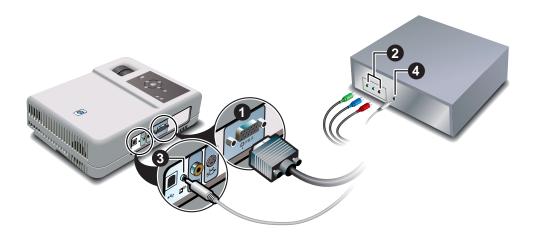
- 1. Connect a composite video cable (RCA connector) (not provided) between the composite video port on the projector **1** and the RCA video port on the video device **2**.
- 2. (Optional) To get audio, connect a mini-phone audio cable (not provided) between the audio port on the projector ③ and the video device ④. If the video device has RCA audio connectors, use a mini-phone to RCA adapter or cable.



Component video connection

Many DVD players and other video equipment have component-video output, three RCA connectors labeled "Y,Pb,Pr", "R,G,B", or similar.

- 1. Connect a VGA-to-component video cable (available from HP) between the VGA port on the projector **1** and the three RCA component-video connectors on the video device **2**.
- 2. (Optional) To get audio, connect a mini-phone audio cable (not provided) between the audio port on the projector ② and the video device ④. If the video device has RCA audio connectors, use a mini-phone to RCA adapter or cable.



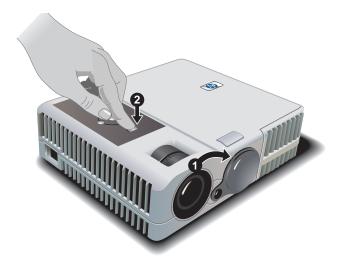
Turning On and Off

This section provides instructions on turning the projector on and off.

- "To turn the projector on" on page 24
- "To turn the projector off" on page 25

To turn the projector on

- 1. Be sure the power cord is connected.
- 2. Open the lens cover **1** by rotating it.
- 3. Press the power button ② on top of the projector, or press the power button on the remote control.



4. Connect and power on the source, such as computer, handheld organizer, or DVD player. See "Setting Up the Projector" on page 15 for more information.

To turn the projector off

- 1. Press the power button on the projector or remote control to turn off the projector. The power button blinks during the cool-down period, then the projector turns off.
- 2. You can disconnect video and audio equipment from the projector during the cool-down period, but not the power cord.
- 3. If you must unplug or remove the projector, wait until the power light stops blinking, then unplug the power cord.



CAUTION: Do *not* disconnect power until the projector has cooled down (the fan stops) and the power button stops blinking. Otherwise, you might shorten the life of the lamp.

If you try to turn on the projector again during the cool-down period, it does not turn on. Wait until the cool-down period ends and the power button stops blinking.

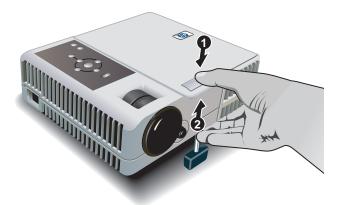
Making Basic Adjustments

This section provides instructions on making basic adjustments to the projector.

- "To aim the projector" on page 26
- "To adjust the focus and zoom" on page 27

To aim the projector

- To raise the projected picture on the screen, press the height adjustment button and lift the front of the projector to the desired display angle 2. Release the button to lock the adjustment.
- To lower the projected picture, press the height adjustment button while lowering the front of the projector. Release the button to lock the adjustment.
- To store the projector, press the height adjustment button and lower the projector fully, then release the button.



When you tilt the projector up or down, the sides of the picture might become slanted. To adjust the picture so the sides are vertical, see "To adjust a slanted picture" on page 33.

If the picture is not level on the screen, screw the adjustable back foot in or out to level the projector.

To adjust the focus and zoom

- 1. Rotate the focus ring until the image becomes clear. The projector can be focused at distances of 1.2 to 12 m (4 to 40 ft).
- 2. Rotate the zoom ring to adjust the picture size from 100 to 120%.



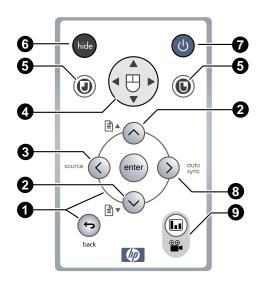
If the picture does not fit the screen, you might have to move the projector closer to the screen.

Giving Presentations

The chapter explains how to give presentations with the projector.

- "Using the Remote Control" on page 29
- "Showing Presentations" on page 31

Using the Remote Control



- \blacksquare To turn the projector on or off, press the power button **②**.
- To hide or unhide the projected picture, press the **hide** button **6**.
- To switch to the next connected input source, press the **source** button **3**.

- To operate as a mouse on a computer, press the edge of the mouse pad ④ in the direction you want the pointer to move, and press the left-click ⑤ or right-click ⑥ button. This feature requires a USB connection between the projector and computer.
- To optimize the picture for the type of input signal, press the picture mode **Li**/**Li** button. This changes between adjustments for video input and for data input.
- To change projector settings using the on-screen menu, press **enter** and use the navigation buttons to make the changes. See "Using the On-Screen Menu" on page 36 for more details.
- To exit from any on-screen menu or adjustment, press the **back** button.
- To adjust synchronization, press the **auto sync** button.



From within a distance of 9 m (30 ft), aim the remote control at the screen or at the front or back of the projector.

Showing Presentations

This section describes several things you can do during presentations.

- "To present from a computer" on page 31
- "To change the source" on page 32
- "To hide or show the display" on page 32

To present from a computer

- 1. Be sure the computer is connected to the projector. See "To connect a computer" on page 19 for more information.
- 2. Be sure the computer and the projector are on. See "To turn the projector on" on page 24 for more information.



If the computer display is not projected on the screen, you might have to press a function key (such as Fn + F4 or Fn + F5) to turn on the computer's video port. See the video port card shipped with the projector for more information.

- 3. If you want to adjust the projected image, see "Adjusting the Picture and Sound" on page 33.
- 4. You can use the remote control to enhance your presentation. For more information, see "Using the Remote Control" on page 29.
 - ☐ To page through a presentation, press the page-up ☐ ▲ or page-down ☐ ▼ buttons.
 - ☐ To move the mouse pointer, press the edge of the mouse pad in the direction you want the pointer to move.



These operations require a USB connection from the projector to the computer.

To change the source

To change the source, either:

- Press the **source** button on the projector or remote control.
- Open the on-screen menu, go to Select input and select the port to which the input source is connected.

To hide or show the display

You can hide the display from your audience temporarily.

- Press the **hide** button on the remote control. (If you press the **hide** button again within 5 seconds, the display becomes completely blank, without the reminder how to show the display again.)
- Open the on-screen menu and select **Quick choice > Hide.**

The screen remains blank until you press the **hide** button again or any other button on the projector or remote control.



If you are using Microsoft PowerPoint, you can also press the $\bf B$ key or the $\bf W$ key to hide the display. The screen remains blank until you press the $\bf B$ key or the $\bf W$ key again.

Adjusting the Projector

This chapter describes how to make adjustments to the projector.

- "Adjusting the Picture and Sound" on page 33
- "Using the On-Screen Menu" on page 36

Adjusting the Picture and Sound

This section provides the following instructions on adjusting the picture and sound.

- "To adjust a slanted picture" on page 33
- "To adjust the image according to the type of picture" on page 34
- "To adjust other image settings" on page 34
- "To adjust the audio" on page 34
- "To adjust the projector setup" on page 35

To adjust a slanted picture

If the picture has slanted sides on the screen, you can straighten them. This is done by making the top or bottom *shorter* until the sides are straight.

- 1. Open the on-screen menu and select Quick choice > Keystone.
- 2. Adjust the keystone setting as needed using the menu buttons on the projector or remote control:
 - ☐ If the top of the picture is too wide or too narrow, press left **〈** or right **〉** until the width is corrected.
 - ☐ If one side of the picture is too tall or too short, move the projector until it is straight in front of the screen, not off to one side.
- 3. Press the **back** button to save the settings.

To adjust the image according to the type of picture

Use the picture mode buttons on the projector or the remote control to optimize the image.

To optimize the picture for data presentations, press the graphics **L** button on the projector.

The graphics button turns on.

■ To optimize the picture for video images, press the video button on the projector.

The video button turns on.

■ To switch between these settings, press the picture mode • button on the remote control.

To adjust other image settings

The on-screen menu provides many settings that allow you to fine-tune the picture.

- 1. Open the on-screen menu and select Adjust picture.
- 2. Change the picture adjustments as needed.

From the Adjust picture menu, you can change basic and advanced picture options, such as brightness, contrast, aspect ratio, and keystone correction.

To get descriptions for all available picture adjustments, see "Adjust picture menu" on page 40.



To exit from any on-screen menu or adjustment, press the **back** button.

To adjust the audio

- 1. Open the on-screen menu and select Quick choice.
- 2. Set the audio adjustments.

From the Quick choice menu, you can adjust mute and volume.

To adjust the projector setup

- 1. Open the on-screen menu and select **Setup.**
- 2. Set the setup adjustments as needed.

From the Setup menu, you can select settings such as menu language, projector position, and lamp saver mode.

To get descriptions for all available setup adjustments, see "Setup menu" on page 42.

Using the On-Screen Menu

This section explains how to navigate the on-screen menu and provides function definitions. The tables in this section describe all the functions available in the on-screen menu for the firmware version at publication. If your firmware is a different version, some menus might differ from those shown.

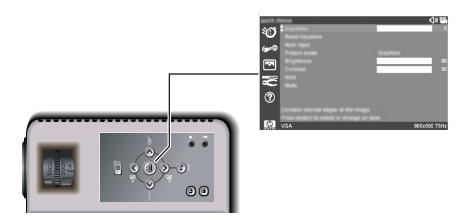
- "To change settings using the on-screen menu" on page 37
- "Quick choice menu" on page 38
- "Select input menu" on page 39
- "Adjust picture menu" on page 40
- "Setup menu" on page 42
- "Help menu" on page 42



To exit from any on-screen menu or adjustment, press the **back** button.

To change settings using the on-screen menu

You can change the on-screen menu settings with either the buttons on the projector or on the remote control.



- 1. Press **enter** on the projector or the remote control to open the on-screen menu.
- 2. Press up ∧ or down ∨ to highlight the desired menu, and press right > to select the highlighted menu.
- 3. Press up ∧ or down ∨ to highlight the desired parameter, and press **enter** to select the highlighted option.
- 4. Press left \triangleleft or right \triangleright to select the desired setting. For certain settings, you see a different display while making the change.
- 5. Press **enter** or other indicated button to return to the menu.
- 6. To go to a different menu, press left \triangleleft and select the menu.
- 7. To close the on-screen menu, press the back button.

If nothing occurs for a period of time, the on-screen menu closes. To change the amount of time until the on-screen menu closes, open the on-screen menu and select **Setup > Timeout for menu.**



When you make certain adjustments, you may want to change several related settings. If a setting adjustment includes a hint for moving to related settings, you can press up or down to quickly move to another setting and adjust it.

Quick choice menu

Quick choice

Keystone	Corrects the slanted sides of an image.
Reset keystone	Resets keystone correction to zero.
Next input	Searches for the next available signal from an input source.
Picture mode	Adjusts the color settings for the type of picture. You can optimize the picture for computer presentations or video output. The remote control and projector have buttons to change the picture mode.
Brightness	Brightens or darkens the image.
Contrast	Sets difference between light and dark areas.
Hide	Removes all images from the screen.
Mute	Stops audio output.
Volume	Adjusts the volume.

Select input menu

For a visual aid, see "Back panel" on page 12.

Select input

VGA	Shows the input to the VGA port. This usually connects to a computer, although it can also connect to a component-video device. This input is normally considered a graphics input.
Composite video	Shows the input to the yellow composite port (the input to the left of the S-video port on the back panel). The port usually connects to a TV or VCR. This input is normally considered a video input.
S-video	Shows the input to the S-video port. This usually connects to a video device, such as a VCR, camcorder, or DVD player. This connection is normally considered a video input.
Auto-scan sources	Sets whether the projector automatically searches for input signals and displays the next one found.

Adjust picture menu

Adjust picture

Picture mode	Adjusts the color settings for the type of picture. You can optimize the picture for computer presentations or video output. The remote control and projector have buttons to change the picture mode.
Adjust picture mode	Changes settings that define the current picture mode.
White intensity	Sets the brightness of white areas.
Picture enhancement	Refines the color, lightness, and other characteristics of the picture.
Color temperature	Shifts colors toward red or blue.
Aspect ratio	Selects the proportions of the image that is not automatically corrected by the projector.
	 To automatically adapt to most inputs, select Best Fit.
	 To stretch the picture to cover the entire projection area, select Fill.
	 To show each picture dot as one projected dot, select 1-to-1.
	If the input source is a widescreen device, go to Adjust picture > Shape settings > Widescreen input.
Reset this picture mode	Resets the current picture mode to its default settings.
Color settings	Adjusts the picture and colors.
Brightness	Brightens or darkens the image.
Contrast	Sets the difference between light and dark areas.
Sharpness	Sharpens or softens the image.
Color saturation	Adjusts the intensity of colors.

Adjust picture (continued)

• • •	
Tint	Shifts colors toward red or green.
Red	Adjusts the amount of red in the picture.
Green	Adjusts the amount of green in the picture.
Blue	Adjusts the amount of blue in the picture.
Color space	For certain component inputs, selects the type of signal encoding used by the input source. You can override the selection made by the projector.
Reset color settings	Resets these color settings to their default settings.
Shape settings	Adjusts the shape of the picture.
Keystone	Corrects the slanted sides of an image.
Reset keystone	Resets keystone correction to zero.
Widescreen input	Sets whether a widescreen (16:9) input device is in use.
VGA settings	Adjusts settings for the VGA input port.
Auto-sync	Resynchronizes the projector to the input signal from a computer. This can compensate for any change in the signal.
Frequency	Adjusts the timing of the projector relative to a computer graphics card.
Tracking	Synchronizes the projector to a computer graphics card.
Vertical offset	Shifts the image up or down within the projection area.
Horizontal offset	Shifts the image left or right within the projection area.
Reset video settings	Resets all video settings to default settings.

Setup menu

Setup

Language	Selects the language for the menus.
Lamp saver	Sets a lower power level for the lamp.
Projector position	Adjusts the image to match the orientation of the projector: upright or upside-down, in front of or behind the screen. Inverts or reverses the image accordingly.
Timeout for menu	Sets how many seconds the on-screen menu waits for input before it closes.
Auto-scan sources	Sets whether the projector automatically searches for input signals and displays the next one found.
Reset lamp hours	For a new lamp, resets hours of use.
Reset all settings	Resets all menu settings to default settings.

Help menu

Help

	Displays information and status for the projector.
Diagnostics	Show tests for checking the operation of the projector and the remote control.

Maintaining the Projector

This chapter explains how to maintain the projector.

- "Performing Routine Maintenance" on page 43
- "Upgrading the Projector" on page 47

Performing Routine Maintenance

This section provides instructions on performing routing maintenance.

- "To get the projector status" on page 43
- "To clean the projector lens" on page 44
- "To replace the lamp module" on page 44
- "To replace the battery in the remote control" on page 46

To get the projector status

■ Open the on-screen menu and select **Help.** This screen shows information and status for the projector.

To clean the projector lens

To minimize the risk of damaging or scratching the lens surface, blow dust particles off the lens with clean, dry, deionized air.

If this method does not work, use the following method:

■ Wipe the lens in a single direction with a clean, dry cloth. Do not wipe back and forth across the lens.

If the cloth is dirty or smears the lens, wash the cloth. If the cloth is still dirty after washing it or the fabric is damaged, replace it.



CAUTION: Cleaning requires special consideration:

- Do not spray any type of fluid or cleaner directly on the lens surface. Cleaners might damage the lens.
- Do not use fabric softener when washing a cleaning cloth or softener sheets when drying the cloth. Chemicals on the cloth might damage the surface of the lens.
- Do not store a cleaning cloth in contact with the lens for a long time because doing so contaminates the lens with dye from the cloth. The cloth can be contaminated if left in the open air.

To replace the lamp module



WARNING: Replacing the lamp module requires special consideration:

- To reduce the risk of injury, be careful when removing the lamp module as broken glass might be present in the unlikely event the lamp is broken. If the lamp is broken, contact HP about repairs that might be required.
- The lamp contains a small amount of mercury. If the lamp breaks, adequately ventilate the area where the breakage occurred. Disposal of this lamp might be regulated due to environmental considerations. For disposal or recycling information, contact your local authorities or the Electronic Industries Alliance (http://www.eiae.org).
- Because the lamp assembly operates at a very high temperature, wait 30 minutes before removing the lamp module.

- 1. Turn off the projector and allow it to cool for 30 minutes.
- 2. On the bottom of the projector, loosen the two screws on the lamp cover and remove the cover.
- 3. Loosen the two screws on the lamp module and pull out the module.
- 4. Insert the lamp module and tighten the two screws.
- 5. Install the cover and tighten the two screws.
- 6. Turn on the projector. If the lamp does not turn on after the warm-up period, try reinstalling the lamp again.
- 7. Open the on-screen menu and select **Setup > Reset lamp hours**.



To replace the battery in the remote control

- 1. Pull out the battery holder.
- 2. Insert the new battery in the holder.
- 3. Push the holder into the remote control.



When discarding old batteries, contact your local waste-disposal provider regarding local restrictions on the disposal or recycling of batteries.



Upgrading the Projector

To update the firmware

HP might periodically release updated versions of the projector firmware to enhance the projector performance. The projector firmware version is shown in the on-screen menu at **Help.** Check for updated versions at http://www.hp.com/go/proj_firmware.

USB method

- 1. On a computer with a USB port, go to the HP projector upgrade website (see introduction for this section) and download the latest file intended for a USB upgrade.
- 2. Connect the USB cable between the USB port on the projector and the USB port on the computer.
- 3. On the computer, run the file you downloaded by double-clicking the file. Follow the on-screen instructions.

Installing Permanently

This chapter explains how to permanently install the digital projector.

Installing the Projector

This section provides instructions on how to permanently install the projector.

- "To install on a table" on page 49
- "To install on the ceiling" on page 50
- "To install for rear projection" on page 52
- "To mount the projector on a tripod" on page 53
- "To lock the projector" on page 53

To install on a table

This installation is covered in detail in Chapter 1. See "Setting Up the Projector" on page 15 for more information.

To install on the ceiling



WARNING: To minimize the risk of injury from improperly installed equipment, it is recommended that a professional installer performs the ceiling installation.



The actual projector and mounting plate differ from those shown below, but the steps are the same.

1. Attach the mounting plate to the bottom of the projector. The pointed part of the hole in the bracket faces the back of the projector. See the instructions that came with the ceiling mount.



2. Attach the ceiling-mount bracket to the ceiling, and firmly secure with three or four screws capable of holding 9 kg (20 lb). The ceiling-mount bracket must be located 1.2 to 12 m (4 to 40 ft) in front of the screen. See the table in "Setting Up the Projector" on page 15.





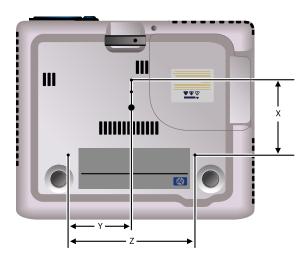
3. With the projector lens aiming away from the screen, insert the mounting plate onto the bracket so the tabs engage, then pivot the projector so it aims forward. Tighten the rear thumbscrew fully, then tighten the two other thumbscrews.



4. Adjust the on-screen menu to match your settings. Open the on-screen menu and select **Setup > Projector position.** Then select **Front Ceiling** from the drop-down list.

If you do not use an HP ceiling mount, mount the projector according to the following dimensions:

- X = 82 mm (3.23 in.)
- \blacksquare Y = 55 mm (2.17 in.)
- \blacksquare Z = 110 mm (4.33 in.)
- \blacksquare Thread size = M3



To install for rear projection

- 1. Place the projector 1.2 to 12 m (4 to 40 ft) behind a translucent screen that is designed for rear projection.
 - See "To set up on a table" on page 17 or "To install on the ceiling" on page 50 for more instructions.
- 2. Open the on-screen menu and select **Setup > Projector position.** Then select **Rear Table** or **Rear Ceiling** from the drop-down list.

To mount the projector on a tripod

The projector includes standard tripod mount on the bottom of the projector. This allows the projector to be mounted on tripods readily available at camera and other electronic stores.



CAUTION:

- The tripod should be capable of supporting a weight of at least 5 lb. Refer to the owner's manual that came with your tripod for more information.
- Do not overtighten the tripod mount screw. Doing so could strip the screw and cause the projector to fall off the tripod.

To lock the projector

The projector includes a built-in slot to secure the projector with a cable and a lock (such as the Kensington MicroSaver lock system, available at many computer stores).

- 1. Wrap the cable around a secure object, such as a table leg. Loop the cable to create a slip knot around the stationary object, and be sure it cannot slip off.
- 2. Insert the lock **1** into the hole and twist the key **2**.



Fixing Problems

This chapter describes potential problems and offers suggestions to help correct them.

- "Troubleshooting Suggestions" on page 55
- "Testing the Projector" on page 63

Troubleshooting Suggestions

To use this section, find the problem statement that is closest to your problem, then try each bulleted item one at a time until your problem is fixed. If the suggestions do not solve your problem, contact HP. See the *Support Guide* included with the projector.

- "Start-up problems" on page 56
- "Picture problems" on page 57
- "Sound problems" on page 61
- "Interruption problems" on page 61
- "Remote control problems" on page 62

Start-up problems

If no lights or sounds turn on:		
	Be sure that the power cable is securely connected to the projector and the other end is plugged into an outlet with power.	
	Press the power button again.	
If nothing is proje	cted but the projector seems to start up:	
	Be sure the lens cover is open.	
	If the lamp indicator is on or blinking, unplug the projector after it cools down. Remove and reinstall the lamp module. If this does not fix the problem, install a new lamp.	
٥	If the temperature indicator is on or blinking, turn off the projector and allow it to cool before restarting it. If the warning light turns on or blinks again, contact HP for assistance.	
	akes a "ticking" sound, if the projector lamp does not turn on, dicator is on or blinking:	
	The projector lamp is too hot to light. Turn off the projector and wait for it to cool before turning it on again.	
	If the lamp indicator is on or blinking, unplug the projector after it cools down. Remove and reinstall the lamp module. If this does not fix the problem, install a new lamp.	
٥	The projector lamp has reached the end of its life. Replace the lamp.	

Picture problems

is displayed:	displayed on the screen, but the HP startup screen
	Press the source button on the projector or remote control.
	Turn off or disable the notebook or desktop computer screen saver function.
	For a computer connection, ensure your notebook computer's external video port is turned on. See the video port card shipped with the projector. On some notebooks, for example, press the Fn + F4 function keys to turn on the external video port.
	Verify that the right input source is connected. Open the on-screen menu and go to Select input. Then set the correct input port where the equipment is connected.
	Verify that auto search is enabled. Open the on-screen menu and go to Select input > Auto-scan sources.
If the wrong input	t source is displayed:
	Press the source button on the projector or the remote control to select another active input source.
	Verify that the right input source is connected. Open the on-screen menu and go to Select input. Then set the correct input source.
	Verify that the projector is enabled for auto-searching. Open the on-screen menu and go to Select input > Auto-scan sources.
	If the input source might turn off and on, open the on-screen menu and go to Select input. Set Auto-scan sources to Off and select the correct input source.

If the image is out of focus:		
	Be sure the lens cover is open.	
٥	While displaying the on-screen menu, adjust the focus ring. (The image size should not change; if it does, you are adjusting the zoom not the focus.)	
	Ensure the projection screen is 1.2 to 12 m (4 to 40 ft) from the projector.	
	For a computer connection, set the display resolution on the computer to 1024 x 768 pixels. If the computer has multiple monitors, adjust the resolution of the monitor assigned to the projector.	
	Check the projection lens to see if it needs cleaning.	
If an upside-down	or reversed image is displayed:	
٥	The projector has been set to the wrong position setting. Open the on-screen menu, select Setup > Projector position , and select the correct setting.	
If the image is too	small or too large:	
	Adjust the zoom ring on top of the projector.	
	Be sure the projector is 1.2 to 12 m (4 to 40 ft) from the projection screen.	
	Open the on-screen menu and select Adjust picture > Adjust picture mode > Aspect ratio. Try the different settings.	
	For a wide-screen picture, open the on-screen menu and select Adjust picture > Shape settings and try setting Widescreen input to Yes.	
If the image has sl	anted sides:	
٥	As much as possible, reposition the projector so that it is centered on the screen and below the bottom or above the top of the screen.	
	Open the on-screen menu and select Quick choice > Keystone. Adjust the setting as needed.	

If a scrolling or cu	t-off image is displayed:
	Press the auto sync button on the projector or remote control.
٥	For a computer connection, turn everything off, then power on the projector first and power on the notebook or desktop computer second.
	For a computer connection, if the above steps do not correct the display image, adjust the resolution of the notebook or desktop computer to 1024 x 768 pixels. If the computer has multiple monitors, adjust the resolution of the monitor assigned to the projector.
If the image is flick	kering or unstable:
	Press the auto sync button on the projector panel or remote control.
٥	For a computer connection, set the display resolution to 1024 x 768 pixels. If the computer has multiple monitors, adjust the resolution of the monitor assigned to the projector.
	For a computer connection, open the on-screen menu, select Adjust picture > VGA settings and adjust the Frequency or Tracking.
If the image is stre	tched:
	Open the on-screen menu and select Adjust picture > Adjust picture mode > Aspect ratio. Try the different settings.
	Open the on-screen menu and select Adjust picture > Shape settings. Try changing the Widescreen input setting.
If the image disap	pears from the computer screen:
	For a notebook computer, you might be able to turn on both the external VGA port and the built-in screen. See the computer manual or the projector's video port guide.
If text or lines from	n a computer display seem rough or uneven:
	Check the focus adjustment.
	Open the on-screen menu and select Quick choice > Reset keystone.

If the projected co	lors seem slightly wrong:
	If the video button on the projector is not lit, try pressing the video button on the projector or the picture mode button on the remote control.
	Open the on-screen menu and select Adjust picture > Color settings. Adjust the color settings as needed.
	Open the on-screen menu and select Adjust picture > Color Settings > Color space. Change the selection.
	Open the on-screen menu and select Help > Diagnostics . Run color tests.
If the projected co	lors seem completely wrong:
	Be sure the pins on the cable connectors are not bent or broken.
	Open the on-screen menu and select Adjust picture > Color settings > Color space. Change the selection.
	Open the on-screen menu and select Help > Diagnostics. Run color tests.
	Reset the picture settings to the factory-default settings. See the following problem.
If the picture setti	ngs are completely wrong and you cannot fix them:
	Reset the projection settings to the factory-default settings. To do this, open the on-screen menu and select Setup > Reset all settings , or hold down the down \vee + up \wedge + right \rangle buttons on the projector for 5 seconds.
If the projector st	ops responding to all controls:
٥	If possible, turn off the projector, then unplug the power cord and wait at least 15 seconds before reconnecting power.

Sound problems

If no sound is coming out of the projector:

- ☐ Be sure you have an audio cable securely connected between the projector and the input device.
- ☐ Be sure that the mute and volume settings are correct on the input device, such as a computer, DVD player, or camcorder.
- ☐ Open the on-screen menu and select **Quick choice.** Check the following settings:
 - Mute is turned off.
 - ◆ Volume is correct.

Interruption problems

If the lamp indicator or temperature indicator turns on or blinks:

- ☐ If the lamp indicator blinks, the lamp is not able to light. Wait for the projector to cool, then try starting it again.
- ☐ If the lamp indicator is on or blinking, unplug the projector after it cools down. Remove and reinstall the lamp module. If this does not fix the problem, install a new lamp.
- ☐ If the temperature indicator turns on or blinks, the projector is too hot. See the following problem.

If the projector suddenly shuts down and the temperature light turns on:

- ☐ If the temperature light is blinking, the fan is not working. Allow the projector to cool for several minutes.
- ☐ If the temperature light is steady, the projector has overheated. Allow it to cool for several minutes.
- ☐ If airflow is obstructed, remove the obstruction.
- ☐ If possible, remove any sources of excess heat in the room.
- ☐ If the condition occurs after restarting the projector, contact HP to have the projector serviced or repaired.

If the lamp shuts off during a presentation: ☐ A minor power surge might cause the lamp to shut off. Wait a few minutes, then power on the projector. ☐ If the lamp indicator is on or blinking, unplug the projector after it cools down. Remove and reinstall the lamp module. If this does not fix the problem, install a new lamp. If the lamp burns out or makes a popping sound: ☐ If the lamp burns out and makes a popping sound, the projector will not turn back on until the lamp module has been replaced. ☐ If the lamp breaks, contact HP about repairs that might be required. Remote control problems If the remote control does not operate: ☐ Be sure nothing is blocking the remote control receiver on the front or back of the projector. Move to within 9 m (30 ft) of the projector. ☐ Open the on-screen menu and select **Help > Diagnostics**. Run remote control test. ☐ Replace the battery in the remote control. If only the mouse and page-up and page-down buttons do not work: ☐ Be sure you have a USB connection between the projector and the computer. • Open the on-screen menu and select **Help > Diagnostics**. Run remote control test and USB test.

Testing the Projector

The on-screen menu contains diagnostic tests you can use to verify the proper operation of the projector and the remote control.

To run the projector diagnostics

- 1. Open the on-screen menu and select **Help > Diagnostics.**
- 2. Select a test to perform.

Reference

This chapter lists the specifications, safety information, and regulatory information for the projector.

- "Specifications" on page 65
- "Safety Information" on page 70
- "Regulatory Information" on page 72

Specifications

Because HP continually improves its products, the following specifications are subject to change. For the latest specifications, visit the HP website at http://www.hp.com.

Identifying the projector specifications

Size	251 mm \times 210 mm \times 69 mm (9.9 in. \times 8.3 in. \times 2.7 in.)
Weight	1.8 kg (3.9 lb)
Resolution	XGA
Technology	DLP
Video connectors	VGA input, S-video input, composite-video input (RCA) Optional cable for component-video input
Audio connectors	Mini-phone stereo audio input
Video compatibility	NTSC M (3.58 MHz), 4.43 MHz; PAL B, D, G, H, I, M, N; SECAM B, D, G, K, K1, L; HDTV 480i/p, 575i/p, 720p, 1080i
IR receivers	On front and back of projector

Identifying the projector specifications (continued)

Lens	2.0 to 2.4 throw ratio (distance/width)
Optical zoom	1:1.2
Keystone	Manual correction: up to $+25^{\circ}$ to -30° vertical
Audio	Monaural speaker, 1-W peak output
Lamp	200-W P-VIP lamp, 1.0-mm arc 2000 hours (half life) Lamp-saver mode reduces lamp power to 160 W, extends
	lamp life Replacement lamp: L1720A
Light engine	0.7-in. 12° DDR DMD XGA
Color system	Two preset color modes are available: Graphics Video
Remote control	USB mouse
Mounting options	Ceiling and tabletop, front and rear projection
Security	Kensington lock compatible
Power	100 to 240 V at 50 to 60 Hz

Identifying the projector specifications (continued)

Noise level	38±2 dBA
Environment	Operating:
	Temperature: 10 to 35°C (50 to 95°F)
	Humidity: 80% RH max, non-condensing
	Altitude: up to 3,000 m (10,000 ft), up to 25°C (77°F)
	Storage:
	Temperature: -20 to 55°C (-4 to 131°F)
	Humidity: 80% RH max, non-condensing
	Altitude: up to 12,000 m (40,000 ft)

Analog Video Mode Compatibility

Compatibility	Resolution	V-Sync (Hz)	H-Sync (kHz)
VGA	640 x 350	70	31.5
	640 x 350	85	37.9
	640 x 400	85	37.9
	640 x 480	60	31.5
	640 x 480	72	37.9
	640 x 480	75	37.5
	640 x 480	85	43.3
	720 x 400	70	31.5
	720 x 400	85	37.9
SVGA	800 x 600	56	35.2
	800 x 600	60	37.9
	800 x 600	72	48.1
	800 x 600	75	46.9
	800 x 600	85	53.7
XGA	1024 x 768	60	48.4
	1024 x 768	70	56.5
	1024 x 768	75	60.0
	1024 x 768	85	68.7
SXGA	1280 x 1024	60	63.98
	1280 x 1024	75	79.98
SXGA+	1400 x 1050	60	65.22
	1400 x 1050	60	63.98
MAC LC 13	640 x 480	66.66	34.98

Analog Video Mode Compatibility (continued)

Compatibility	Resolution	V-Sync (Hz)	H-Sync (kHz)
MAC II 13	640 x 480	66.68	35
MAC 16	832 x 624	74.55	49.725
MAC 19	1024 x 768	75	60.24
MAC	1152 x 870	75.06	68.68
MAC G4	640 x 480	60	31.35
MAC G4	640 x 480	120	68.03
MAC G4	1024 x 768	120	97.09
i Mac DV	640 x 480	117	60
i Mac DV	800 x 600	95	60
i Mac DV	1024 x 768	75	60
i Mac DV	1152 x 870	75	68.49
i Mac DV	1280 x 960	75	75
i Mac DV	1280 x 1024	75	90.9

Safety Information

Safety precautions



WARNING: Observe the following precautions to reduce the risk of injury.

- To prevent eye injury, do not look directly into the lens when the lamp is on.
- To prevent electrical shock, do not expose the projector to rain or moisture. Do not open the projector except as instructed by the manual.
- To reduce the risk of fire or electrical shock, do not allow small metallic objects to get inside the projector. Carry the projector only in its protective case, and do not store paper clips or other small objects inside the case.
- Allow the projector to cool before removing any cover and touching internal components, as instructed by the manual.
- Keep paper and other combustible material away from the projector lens to prevent the possibility of fire.
- Use only an approved power cord rated for the voltage and current marked on the product label. Do not overload any outlet or extension cord.

LED safety

The infrared ports located on the digital projector and remote control are classified as Class 1 LED devices according to International Standard IEC 825-1 (EN60825-1). This device is not considered harmful, but the following precautions are recommended:

- If the unit requires service, contact an authorized HP service center.
- Do not attempt to make any adjustment to the unit.
- Avoid direct eye exposure to the infrared LED beam. Be aware that the beam is invisible light and cannot be seen.
- Do not attempt to view the infrared LED beam with any type of optical device.

Mercury safety



WARNING: This digital projector lamp contains a small amount of mercury. If the lamp breaks, adequately ventilate the area where the breakage occurred. Disposal of the lamp might be regulated due to environmental considerations. For disposal or recycling information, please contact your local authorities or the Electronic Industries Alliance at http://www.eiae.org.

Regulatory Information

This section presents information that shows how your digital projector complies with regulations in certain regions. Any modifications to your digital projector not expressly approved by HP could void the authority to operate the digital projector in these regions.

U.S.A.

This digital projector has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This digital projector generates, uses, and can radiate radio frequency energy. If not installed and used in accordance with the instructions, it can cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this digital projector does cause harmful interference to radio or television reception (which can be determined by unplugging the unit), try the following:

- Reorienting or relocating the receiving antenna.
- Relocating the digital projector with respect to the receiver.
- Connecting the digital projector's power cord to another power outlet.

Connections to peripheral devices

To maintain compliance with FCC Rules and Regulations, use properly shielded cables with this device.

For more information, consult your dealer, an experienced radio/television technician, or, prepared by the Federal Communications Commission, *How to Identify and Resolve Radio-TV Interference Problems*. This booklet is available from the U.S. Government Printing Office, Washington, DC 20402, Stock Number 004-000-00345-4. At the first printing of this manual, the telephone number was 202-512-1800.

Canada

This Class B digital apparatus complies with Canadian ICES-003.

Japan

この装置は、情報処理装置等電波障害自主規制協議会(VCCI)の基準に基づくクラスB情報技術装置です。この装置は、家庭環境で使用することを目的としていますが、この装置がラジオやテレビジョン受信機に近接して使用されると受信障害を引き起こすことがあります。

取り扱い説明書に従って正しい取り扱いをして下さい。

Korea

사용자 안내문 :B급 기기

이 기기는 비업무용으로 전자파적합등록을 받은 기기이오니, 주거지역 에서는 물론, 모든 지역에서 사용 하실 수 있습니다.

International

For regulatory identification purposes, your product is assigned a regulatory model number. The regulatory model number for your product is listed in the declaration of conformity. This regulatory number is different from the marketing name and product number.

DECLARATION OF CONFORMITY

According to ISO/IEC Guide 22 and EN 45014

Manufacturer's Name: Hewlett Packard Company
Manufacturer's Address: Hewlett Packard Company
Digital Projection & Imaging
1000 NE Circle Blvd

1000 NE Circle Blvd. Corvallis, OR 97330-4239

Declares, that the product(s):

Product Name:Digital ProjectorModel Number(s):mp3220 seriesRegulatory Model:CRVSB-04VU

Conforms to the following product specifications:

Safety: IEC 60950:1999/ EN 60950:2000

IEC 60825-1:1993 +A1 / EN 60825-1:1994 +A11 Class 1 LED

GB4943-1995

EMC: EN 55022: 1998 Class B [1] CISPR 24:1997 / EN 55024: 1998

IEC 61000-3-2:1995 / EN 61000-3-2:2000

IEC 61000-3-3:1994 / EN 61000-3-3:1995+A1:2001

GB9254-1998

FCC Title 47 CFR, Part 15 Class B/ANSI C63.4:1992

AS/NZS CISPR 22:2002 **Supplementary information:**

The product herewith complies with the requirements of following Directives and carries the CE marking accordingly:

-Low Voltage Directive: 73/23/EEC -EMC Directive: 89/336/EEC

[1] The product was tested in a typical configuration with Hewlett Packard Personal Computer peripherals. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Corvallis, Oregon, May 1, 2004

(€

Steve Brown, General Manager

European Contact for regulatory topics only: Hewlett Packard GmbH, HQ-TRE, Herrenberger Straße 140, 71034 Boeblingen, Germany. (FAX:+49-7031-143143).

USA Contact: Hewlett Packard Co., Corporate Product Regulations Manager, 3000 Hanover Street, Palo Alto, CA 94304. Phone: (650) 857-1501.

Index

A	with S-video 21
accessories	contents
listing 14	in the box 8
adjust picture 34	D
aiming the projector raising and lowering 26 analog video mode compatibility 68 audio adjusting 34 B back panel identifying 12 buttons projector 11 remote control 13	dimensions of screen and room 16 distance setting up in relation to image 15 F firmware updating 47 focus adjusting 27 range of 27 G
	graphics mode
C	see picture mode
ceiling installation setting up 50 component video connection connecting video source 23	handheld organizer connecting 20
composite video connection connecting video source 22	hide button using 32
configuration using on-screen menu 37 connecting input sources component video connection 23 composite video connection 22 computer with VGA port 19 handheld organizer 20	image adjusting 34 input/output connectors see back panel installation

User's Guide Index 75

see ceiling installation	using 36, 37	
see rear projection installation	optimizing image 34	
see table installation	P	
K	picture	
Kensington lock 53	adjusting 34	
keystone correction	picture mode	
adjusting 33	changing 30, 34	
•	definition 34	
L	power	
lamp module	turning off 25	
replacing 44	turning on 24	
lamp saver mode 35	presentations	
language	changing source 32	
changing 35	from a computer 31	
LED safety	projector	
precautions 71	adjusting 33	
lens	identifying parts 10	
care 44	maintaining 43	
cleaning 44	setting up 15	
lights	troubleshooting 55	
identifying 11	upgrading 47	
location	_	
see ceiling installation	R	
see rear projection installation	rear panel	
see table installation	see back panel	
lock 53	rear projection installation	
M	setting up 52	
maintenance	remote control	
routine maintenance 43	battery replacement 46	
menu	identifying 13	
see on-screen menu	using 29	
_	reset 60	
0	resetting	
on-screen menu	projection settings 60	
about menu definitions 42	projector 60	
adjust picture menu definitions 40	S	
quick choice menu definitions 38	safety information	
select input menu definitions 39	LED 71	
setup menu definitions 42		

Index 76 User's Guide

precautions 70	testing
SCART device 21	diagnostics 63
security	tripod
locking 53	mounting on 53
setup	troubleshooting
adjusting 35	interruption problems 61
see also ceiling installation	picture problems 57
see also rear projection	remote control problems 62
see also table installation	sound problems 61
slanted picture	start-up problems 56
see keystone correction	suggestions 55
sound	turning off 25
see audio	turning on 24
source	U
changing 32	upgrading 47
specifications	upgrading 47
of the projector 65	V
status	video mode
of projector 43	see picture mode
S-video connection	video sources 21
connecting video source 21	Z
T	zoom
table installation	adjusting 27
setting up 17	range of 27

User's Guide Index 77

Index 78 User's Guide